



# Senad Mesetovic

## Full-Stack developer

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### Languages

**Bosnian**  
Native

**English**  
Professional working

**Slovenian**  
Professional working

## Education



Bachelor's Degree

University of Sarajevo  
2013 - 2017

The main objectives of the Mechanical Design study program at the Faculty of Mechanical Engineering were targeted at acquiring general and specific competences in the field of mechanical engineering and computer aided design.

## Experience

May 2024 - Now Sarajevo



Software Engineer

Full-time

AppDelegate

Currently, I am working for [AppDelegate](#), primarily using technologies such as React Native. To complement my technical skills, I am also exploring design by learning Figma and enhancing my data visualization skills with D3.js.

Aug 2022. - May 2024 Sarajevo



Full-Stack Developer

Full-time

Sunray

Responsible for working on both front-end and back-end development processes. Developing and maintaining fully-fledged and functioning platforms with complex architecture. Working also as a tech-lead, helping with onboarding new developers.

Projects:

- Showrunnr - outsourced by my company to this international client, working full time as React.js developer for more than a year.
- Plenum - startup by sunray, worked on setting up architecture and developing both frontend and backend using NextJS and NestJS
- MySaloon - development a mobile app for hospitality reservations

Technologies and Tools: ReactJS, NextJS, React Native, NodeJS, NestJS, MongoDB

Dec 2021 - Aug 2022 Sarajevo



Full-Stack Developer

Contract

freelance

During this period, I dedicated myself to expanding my programming knowledge by actively working on projects for local companies, primarily focusing on applying my skills in React. I immersed myself in learning JavaScript, ReactJS, and Node.js on a daily basis. This experience allowed me to further enhance my programming expertise while gaining valuable practical experience.

Dec 2018- Dec 2021. Nova Gorica, Slovenia



Mechanical Design Engineer

Full-time

Gostol

Responsibilities included research for innovation, creating technical documentation, collaborating on machine testing and optimization. I took charge of defining technical specifications and advocating for standardization while showcasing proficiency in Autodesk Inventor and AutoCAD.

Additionally, I actively contributed to our team's productivity by developing macros and small applications aimed at enhancing our machinery development process.

## Projects

2023 - Today Sarajevo



Front-end development

Developed @ Sunray

Showrunnr

- Developed numerous features in the app, including: Production Planning, Reservation Management, Shortlisting, Messaging, Crew Inviting
- Utilized technologies such as ReactJS, TypeScript, Apollo Client, GraphQL, MaterialUI, and GO.
- Translated design concepts into functional front-end solutions aligned with the client's vision and requirements.
- Consistently met project deadlines and delivered high-quality code while prioritizing user experiences.

2023 Sarajevo



Full-stack development

Developed @ Sunray

Plenum

- Established frontend architecture with Next.js, TypeScript, and Tailwind CSS, prioritizing reusable components for scalability.
- Built backend infrastructure using NestJS, TypeScript, GraphQL, TypeORM, and MongoDB, emphasizing code reusability and modularity.
- Collaborated with senior developers on pull request reviews, improving code quality and fostering professional growth.
- Mentored junior developers working on mobile app using React Native, providing feedback, and aiding in their professional development.

2022 Sarajevo



Mobile app development

Developed @ Sunray

MySaloon

- Developed a mobile app for hospitality reservations for restaurants and guests.
- Utilized technologies such as React Native, MongoDB, and REST API.
- Collaborated with product owners to efficiently develop and implement their vision.
- Worked closely with a senior developer, significantly enhancing my skills.
- Conducted thorough testing of the app, acting as my own QA to ensure high quality.

2019 Nova Gorica, Slovenia



Macros development

Development @ Gostol

Gostol

- Developed numerous macros for R&D CAD teams, reducing repetitive tasks such as replacing title blocks and assigning properties to models and drawings.
- Consolidated existing macros and enhanced functionality using C# with Inventor API Object Model and Windows Forms.
- Integrated seamless communication between macros and Microsoft Excel for streamlined data processes.
- During my three-year tenure at Gostol, I concurrently worked on numerous projects as a mechanical design engineer. These experiences greatly contributed to the development of my problem-solving and communication skills